



Quality Measurement over Quality Data Reuse in Cellular Networks

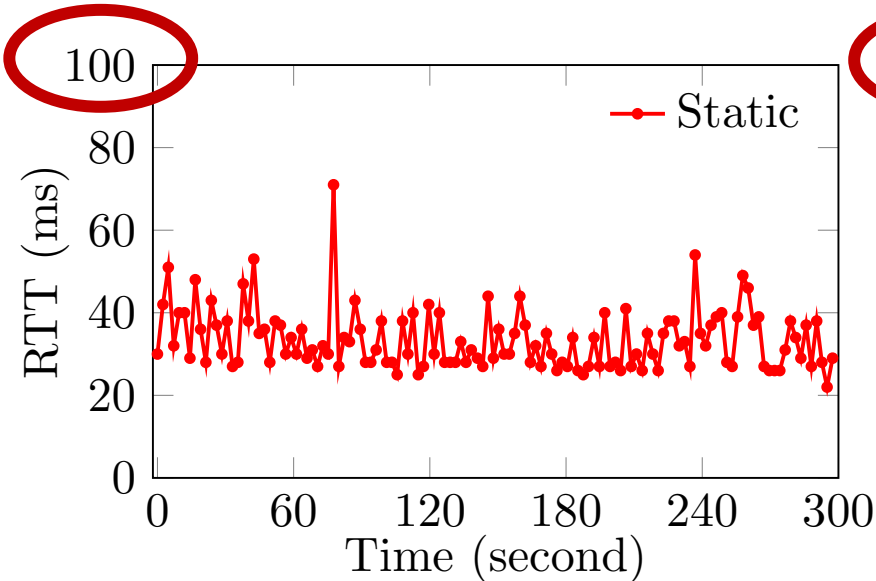
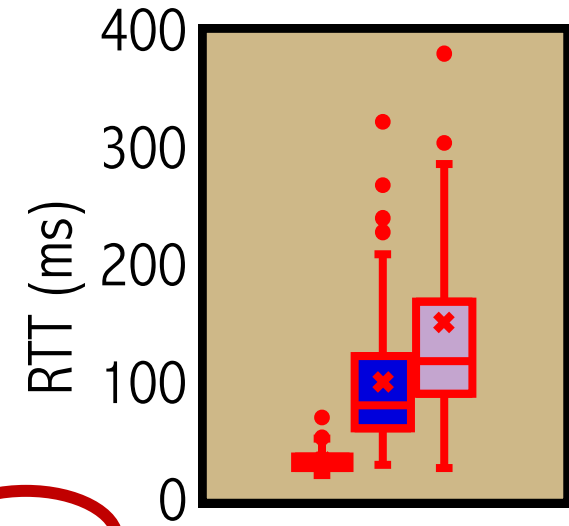
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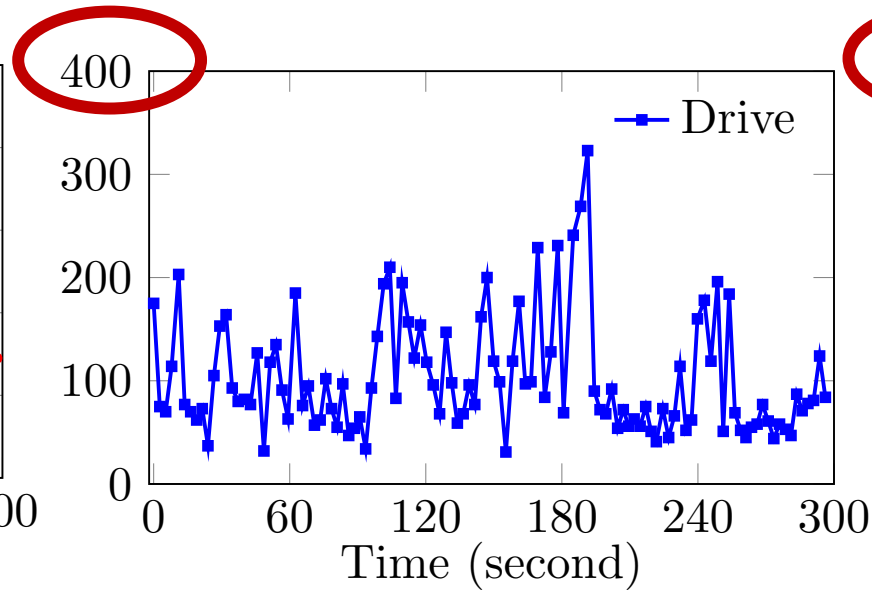
Example on latency measurement

AT&T (4.5G), April 2, 2021 @ West Lafayette, IN

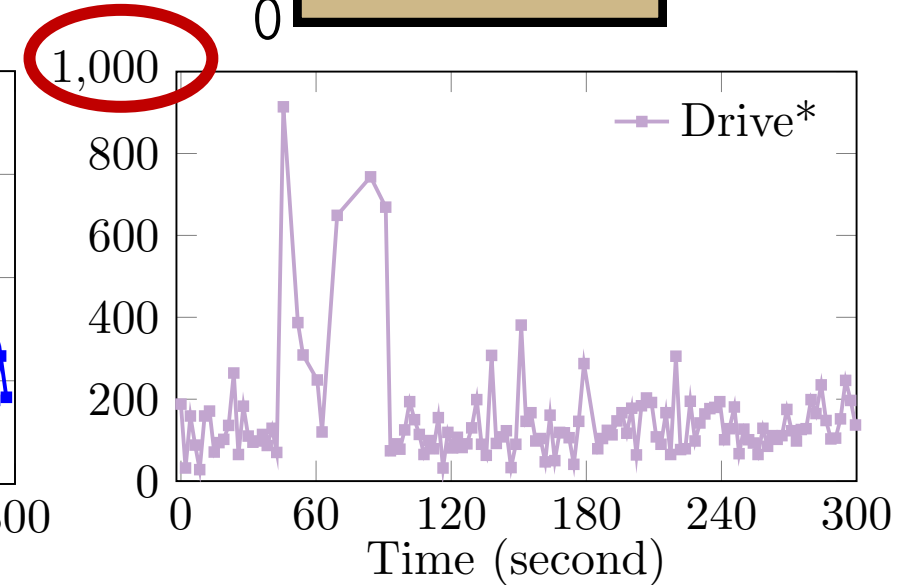
Latency = RTT of ping google.com



(a) Static (at home)



(b) Drive (~20mph)



(c) Drive* with heavy traffic

What have we learned regarding 4.5G latency in the wild?



Measurements are biased

- Affected by a number of explicit and implicit experiment settings
 - Controlled (explicit)
 - Automated exp programs, e.g., test traffic, network settings and operations at test equipment, ...
 - Manual operations, e.g., test locations/routes, driving speed, hours of a day, ...
 - Uncontrolled (implicit)
 - Network elements beyond our test equipment, e.g., dynamic traffic loads at base stations
 - Uncontrolled factors at test equipment, e.g., accompanying foreground and background traffic in user study
- Particularly in cellular networks: **wireless and mobility**
- **Scale (big data)** needed to combat the bias
 - Choice of network operators and measurement companies

What we can do? (What we are good at?)



What we have

What we want

Small

Medium

Large

Super-Large

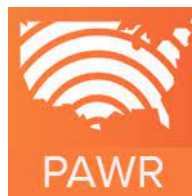
Scale

High

Medium

Low

+ Controlled
+ Fully open
+ Papers at ACM, SIGCOMM, NSDI,
+ Web, Mobiles,
+ SIGMETRICS, PAM.
+ research
types)



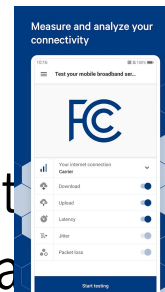
PhantomNet



PhoneLab



MI-LAB



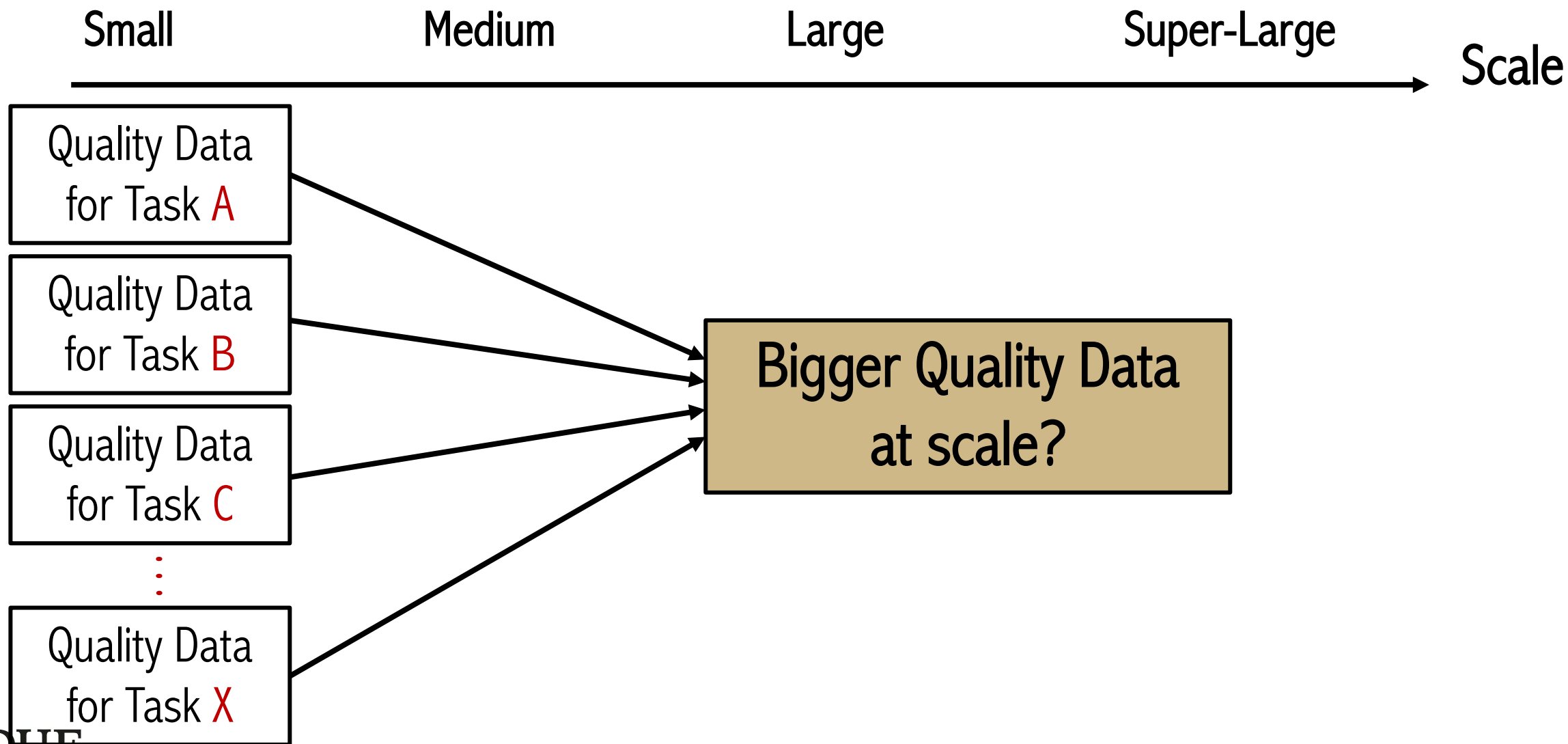
T-Mobile



- Uncontrolled
- Largely closed
- Poorly-documented
- Limited types (e.g., speedtest)

Quality

Quality data reuse?



Case study: Five-year latency measurement [MobiCom'21]



No dedicated, exactly same measurements throughout five years

A: Web-latency analysis
[ICCCN'18]

Web browsing (bing.com)

Data collected:

E2E latency from web SDK

B: Handover config
[IMC'18]

Ping Google.com

Data collected:

- Mobileinsight logs

C: Across-the-US drive
tests(2019)

Ping Google.com

- Phone info

- Pcap files

D: Low-latency VR
[SIGMETRICS'18]

Mobile VR

- Phone info

- Primarily in LA

D: Missed speed
[MobiCom'20]

- Five US carriers - 2018

- Globally

E: signaling latency
[MobiCom'17]

Any traffic (radio link
establishment and handover)

Not fully reusable, but partially



A: Web-latency analysis
[ICCCN'18]

Web browsing (bing.com)
E2E latency: ~ 473 ms

B: Handover config
[IMC'18]

Ping Google.com
No E2E latency

C: Across-the-US drive
tests(2019)

Ping Google.com
E2E latency: ~ 50-70ms with good coverage

D: Low-latency VR
[SIGMETRICS'18]

Mobile VR
E2E latency: ~ 83 ms (DL: < 15ms, UL: < 1ms)

D: Missed speed
[MobiCom'20]

File downloading
No E2E latency

E: signaling latency
[MobiCom'17]

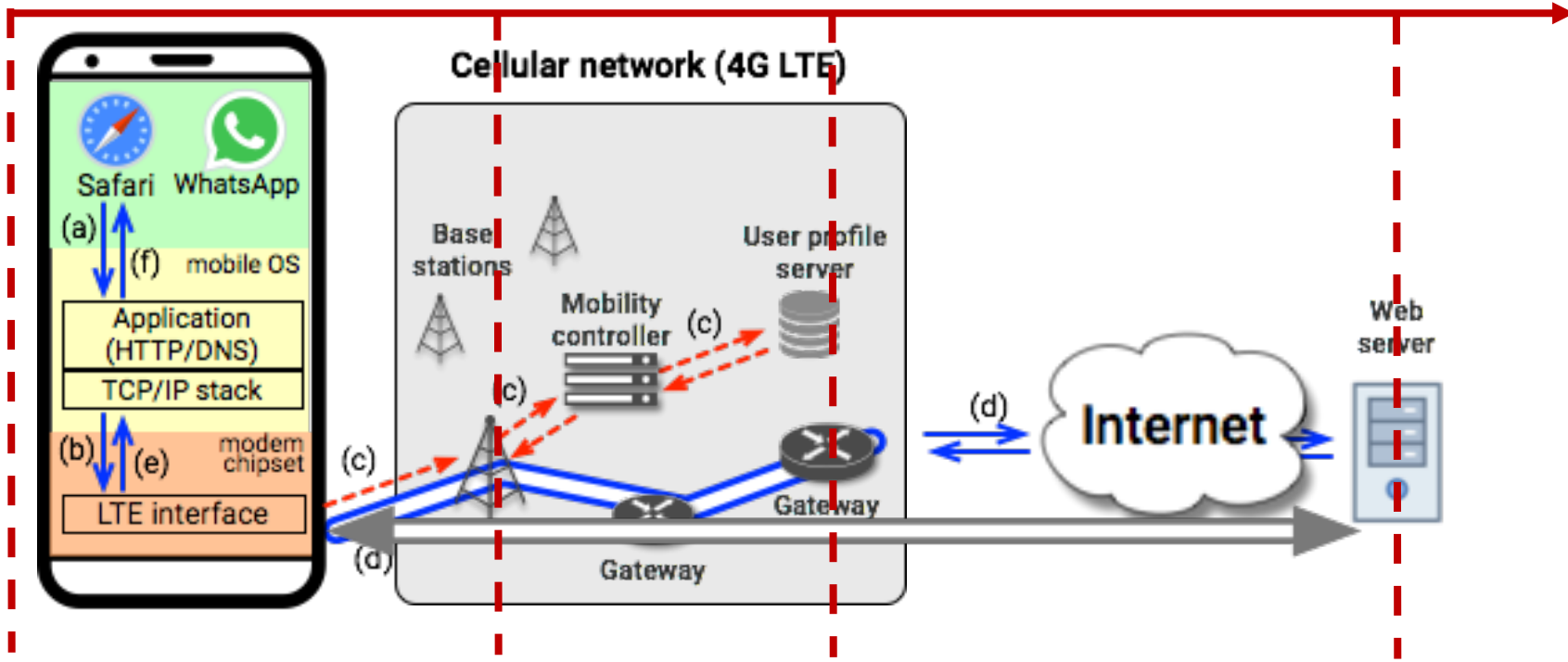
Any traffic
No E2E latency
Radio link establishment: ~ 170ms

E2E latency breakdown



Use web-latency as an example

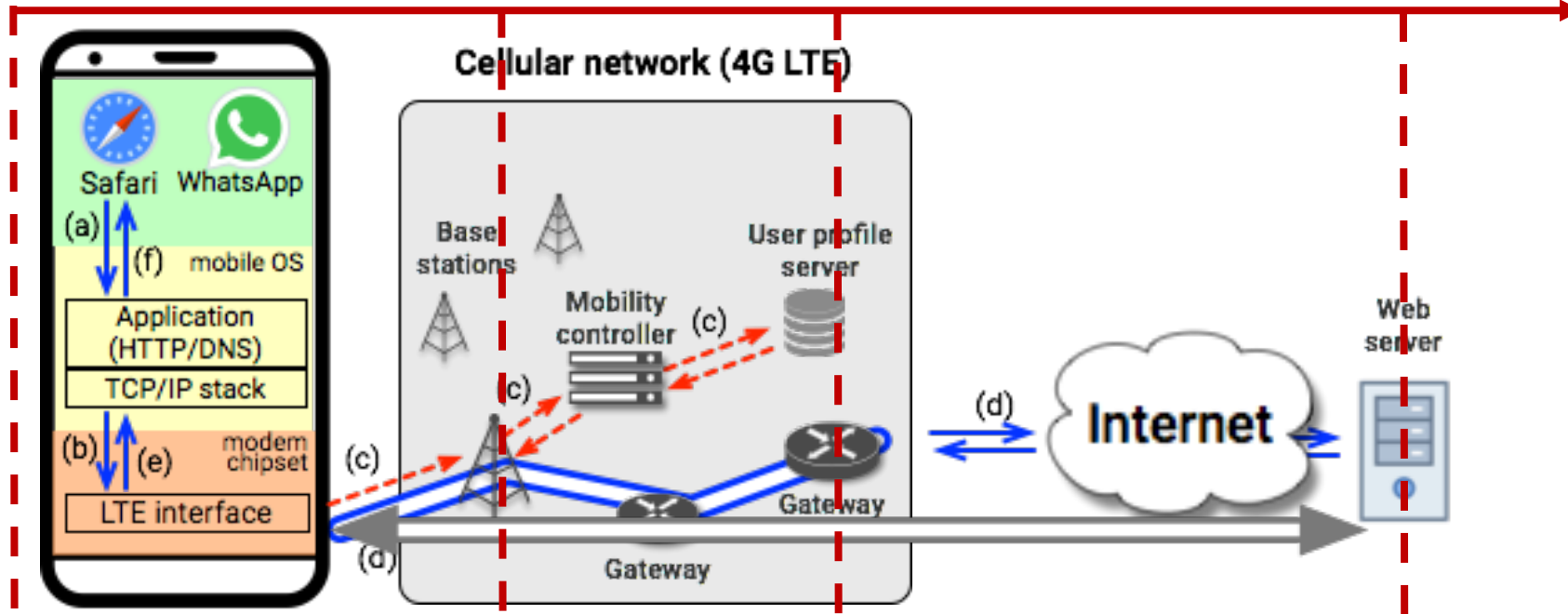
Horizontal
Breakdown



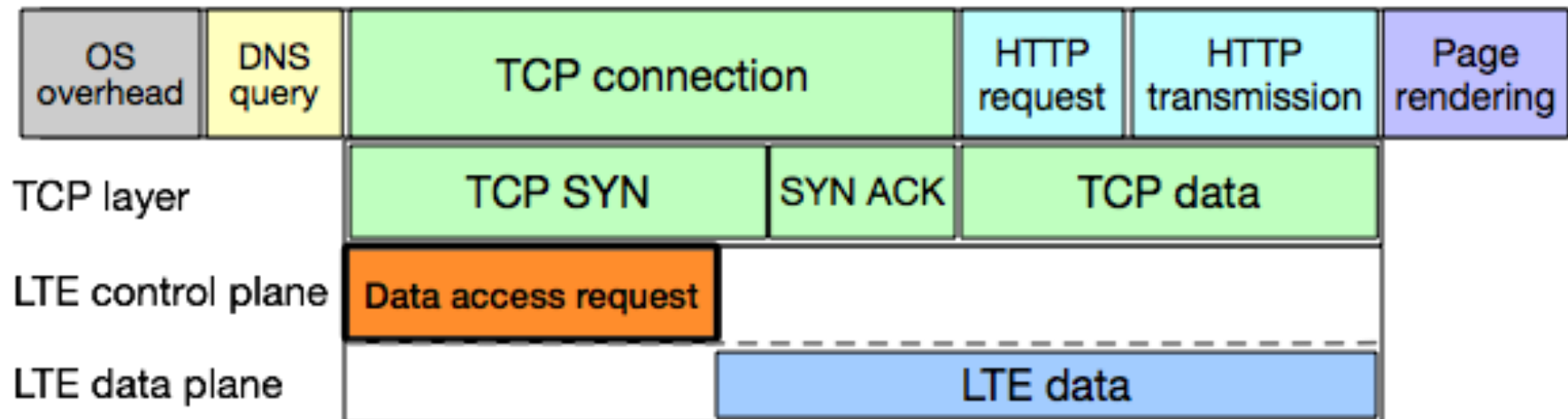
E2E latency breakdown

Use web-latency as an example

Horizontal
Breakdown



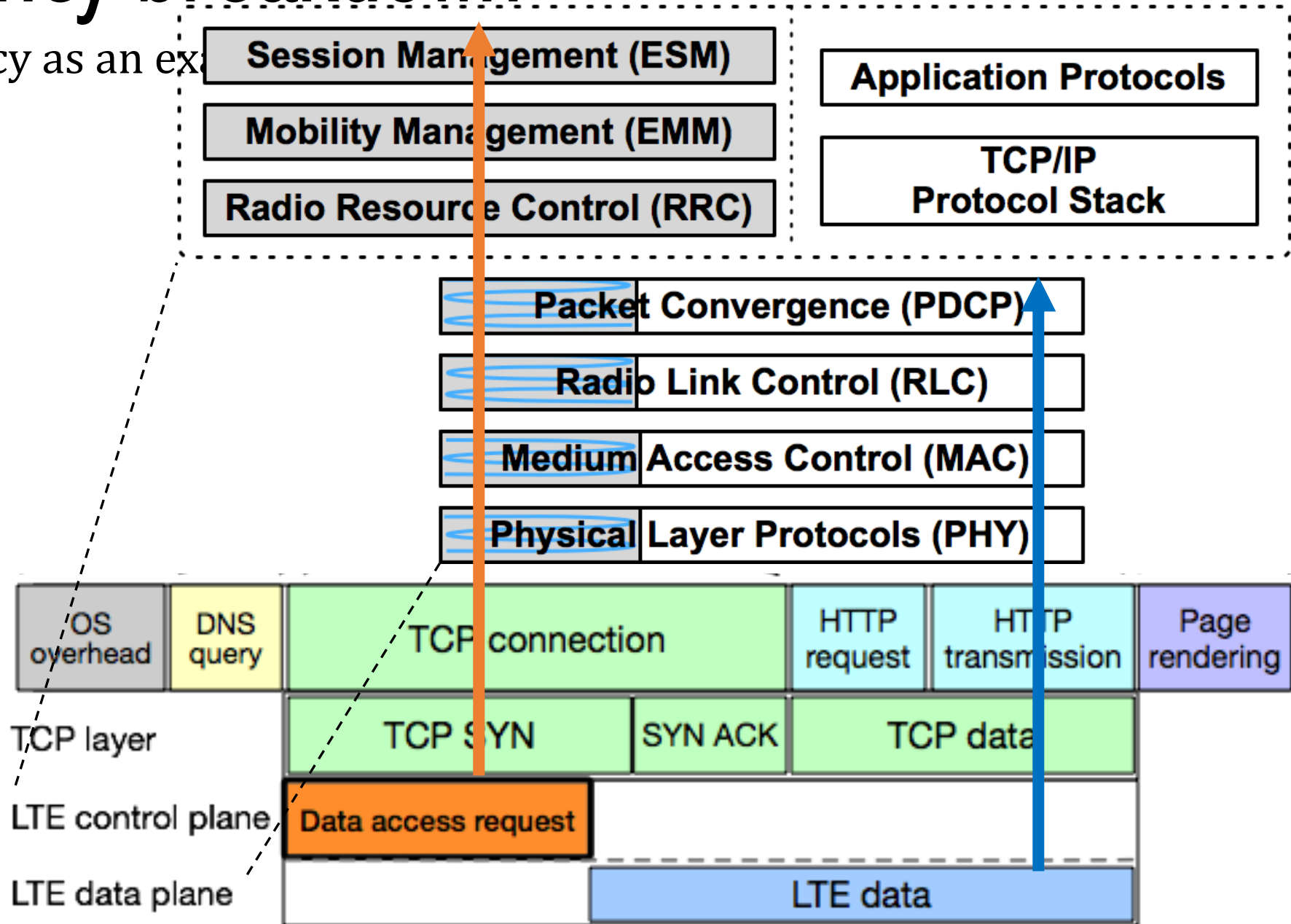
Vertical
Breakdown



E2E latency breakdown

Use web-latency as an example

Vertical
Breakdown



Data reuse for five-year latency measurement



$$\tau_{e2e} = \sum \tau_i$$

No data reuse for τ_{e2e} , but for τ_i (of research interests)

$$= \tau_{ctrl} + \tau_{data}$$

- $= 0\text{ms}$, if no control-plane signaling in RRC and NAS is needed
- τ_{ctrl} Radio link establishment, if there is no active radio connectivity (RRC state = Idle) *Extracted from MobileInsight logs even without no*
- Handover latency measurement records (if any) if handover is needed (RRC state = active) *Messages exchanged between*
- Failure recovering (if any) *phones and base stations)*

What we need: Enable & facilitate quality data reuse

Technically,

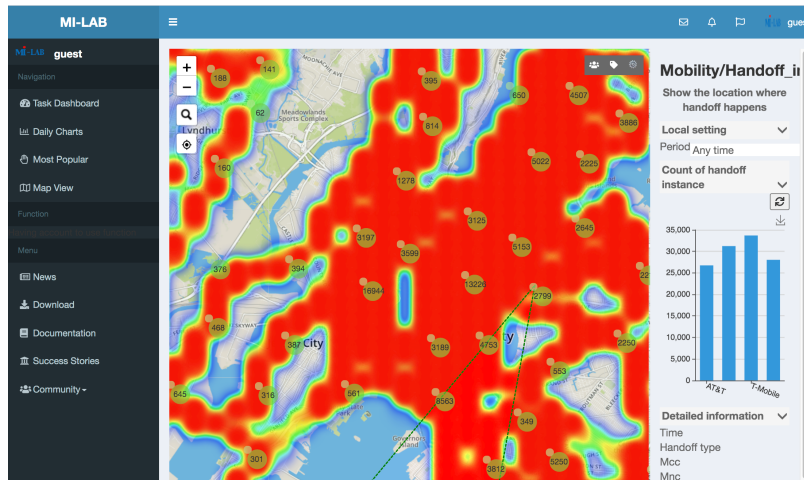
- **Breakdown/cause** analysis (decouple reusable components, primary data of measurement and additional data to understand why)
- Design **modular** experiments (with common/standard components)
- Recommend **baseline** experiments
 - Bottlenecks or common interests (e.g., Speedtest, radio link measurement)
 - Recommended exp settings (say, cost-effective, more controlled, extensible)
- Develop **advanced ML** algorithms for domain-specific data reuse (exploiting network models/protocols/functions)
- Share **everything** (primary data, additional data, metadata/exp settings, source codes for data collection and analysis, readme for manual operations, ...)
 - Follow community convention/standard

Our attempts towards quality data reuse

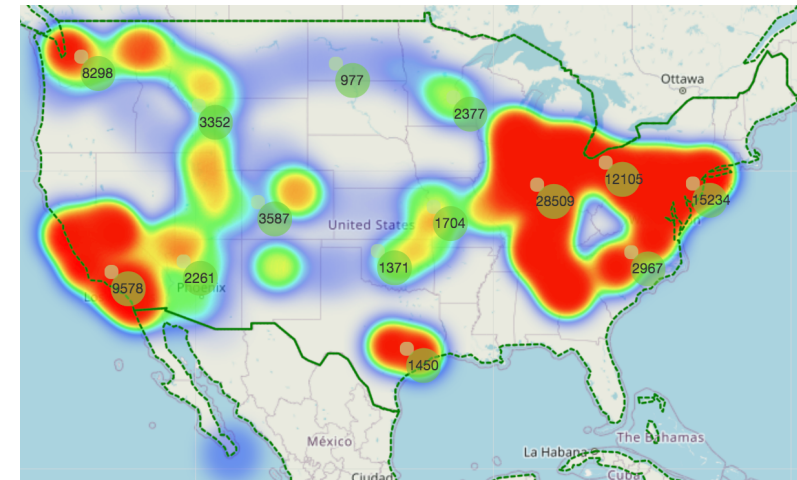


<http://milab.cs.purdue.edu/>

- Open data (>6.5TB mobileinsight logs, > 3.2TB pcap as 04/02/2021)
- Managed per task (linked with its exp codes, data configuration)
- Simple data reuse showcase enabled (task-dependent)
- Generic data reuse ongoing



Mapview (as Guest)



Datasets in the US
(as of 04/15/2021)

What we need (more)



Immediate actions by the community, e.g.,

- Define standards and recommendations on how to design experiments, annotate data, share artifacts, build benchmarks and streamline common data processing,
- Support and reward such efforts
 - Artifacts Evaluated — Highly Reusable (compliant with recommendation 15.1.0)

Many more in non-technical aspects, e.g., fund, measurement testbeds, industry-academia collaboration, ...



- The screenshot displays the MI-LAB Mobility/Handoff interface. The central map shows a heatmap of mobility/handoff density in a city area, with red indicating high density and blue indicating low density. A search bar at the top left shows 'Midway'. A sidebar on the left contains navigation links: Task Dashboard, Daily Charts, Most Popular, Map View, Function, and Menu. A right sidebar shows settings for 'Mobility/Handoff' and a bar chart comparing 'Count of handoff instance' for AT&T and T-Mobile.

Carrier	Count of handoff instance
AT&T	25,000
T-Mobile	28,000

US-datasets (as of 04/15/2021)